COURSE SYLLABUS

Graphic & UX Design Summer Certificate Program Live Online (High School)

This live online summer program teaches the foundations of graphic design and UX/UI design. You'll learn Adobe Photoshop, Illustrator, and InDesign for graphic design and Figma for UX/UI through hands-on, interactive classes led by a live instructor.

> Group classes (Live Online) and onsite training are available for this course. For more information, email corporate@nobledesktop.com or visit: https://www.nextgenbootcamp.com/classes/digital-design-summer-program-live-online



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Course Outline

This package includes these courses

- Graphic Design Summer Program Live Online (High School) (50 Hours)
- UX & UI Design Summer Program Online (High School) (25 Hours)

Graphic Design Summer Program Live Online (High School)

In this summer program, high school students will gain hands-on experience with Adobe Photoshop, InDesign, and Illustrator, the top tools used by professional designers. Through guided instruction and real-world projects, students will explore the fundamentals of graphic design and build a portfolio they can showcase.

- Use Adobe Photoshop to edit photos, combine images, and prepare graphics for digital use
- Design layouts with styled text and images in Adobe InDesign for books, brochures, and more
- Create logos, icons, and illustrations with Adobe Illustrator's powerful vector tools
- Explore design principles such as typography, color, layout, and visual hierarchy

UX & UI Design Summer Program Online (High School)

Dive into the world of digital product design in this beginner-friendly summer program for high school students. Through real-world projects, students will explore user interface (UI) design and user experience (UX) strategy, using Figma to create polished prototypes and conduct user testing with no coding required.

- Learn key UX & UI principles for designing user-friendly websites and mobile apps
- Use Figma to design interfaces and build interactive, clickable prototypes
- Conduct user research through interviews and personas to shape your design decisions
- Sketch wireframes, map out user flows, and refine your prototypes through user testing

- Explore visual design elements including color theory, typography, layout, and responsive design
- Build case studies and a personal portfolio website with 1-on-1 feedback from your instructor